# diffusers for Democratizing Diffusion Models

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# Presenting this work on behalf of the Diffusers team (past and current) and the dear community 🤗



# Plan of attack

- (1) Generative models a brief intro
- (2) **\\$** diffusers for image generation and beyond
- (3) Making 🍾 diffusers research-friendly

Feel free to interrupt with questions anytime :)

## **Generative Models**

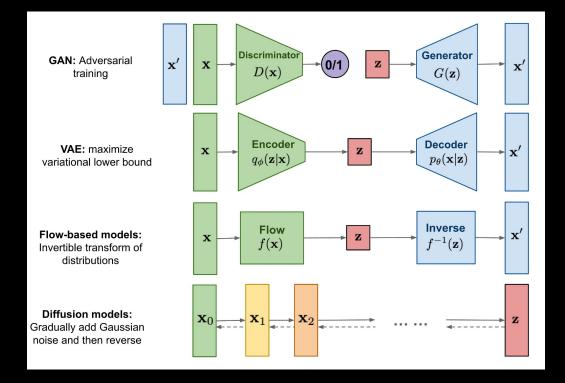


Image from "What are Diffusion Models" by Lilian Weng

## **Generative Models**

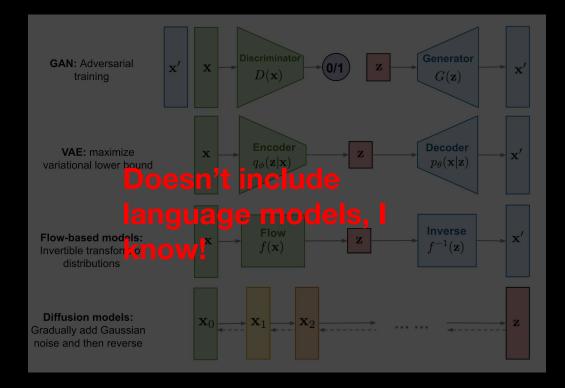


Image from "What are Diffusion Models" by Lilian Weng

# Generative Models

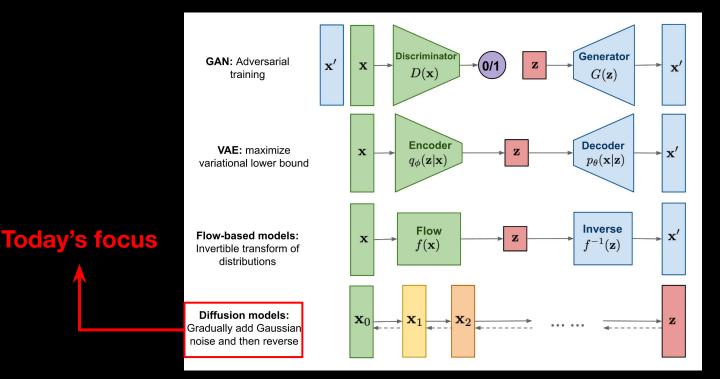


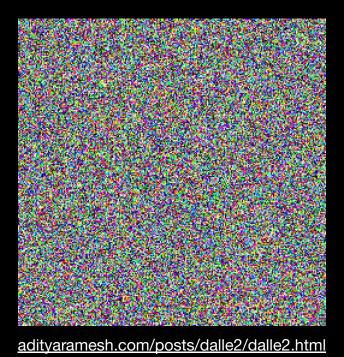
Image from "What are Diffusion Models" by Lilian Weng

# For the next couple of slides, we will concentrate on "image" diffusion models



# **Diffusion models**

What happens when you refine a noise vector to become a realistic image?



# **Diffusion models**

What happens when you refine a noise vector to become a realistic image?

Data

Noise

https://nvlabs.github.io/denoising-diffusion-gan/

# **Diffusion models**

When you "condition" the denoising process with text:



DALL-E 2 prompt: "A photo of a white fur monster standing in a purple room"

# Diffusion models – the path

- Deep unsupervised learning using nonequilibrium thermodynamics (2015)
- Denoising Diffusion Probabilistic Models (2020)
- Denoising Diffusion Implicit Models (2020)
- Diffusion Models Beat GANs on Image Synthesis (2021)
- Classifier-Free Diffusion Guidance (2021)
- GLIDE: Towards Photorealistic Image Generation and Editing with Text-Guided
   Diffusion Models (2022)
- High-Resolution Image Synthesis with Latent Diffusion Models (2022)<sup>1</sup>
- Elucidating the Design Space of Diffusion-Based Generative Models (2022)<sup>2</sup>
- Hierarchical Text-Conditional Image Generation with CLIP Latents (2022)<sup>3</sup>
- Photorealistic Text-to-Image Diffusion Models with Deep Language Understanding (2022)<sup>4</sup>
- 1 Scaled to Stable Diffusion
- 2 The "Karras paper"
- 3 DALLE-2
- 4 Imagen

# Some popular diffusion models for images

- DALL-E 2 (OpenAl)
- Stable Diffusion (Stability AI, CompVis, RunwayML, LAION)
- Imagen (Google)
- IF (DeepFloyd)
- Kandinsky (Al Forever)

# But ...

Not all these models are open-source!

- Stable Diffusion -
- Stable unCLIP (Stability AI version) -
- unCLIP (Kakao Brain version) -
- IF (Imagen-like model from DeepFloyd and Stability AI) ✓
- Kandinsky 🗸
- DALL-E 2 🗙
- Imagen X

# Why make them open?

- Study the risk factors and failure cases
- Evaluate safety measurements
- Build on top of them
- Improve them



#### huggingface / diffusers

😑 Diffusers: State-of-the-art diffusion models for image and audio generation in PuTorch



https://github.com/huggingface/diffusers

A Python library maintained at 🤗



- Providing open and responsible access to pre-trained diffusion models.
- Democratizing the ecosystem of diffusion models by making them easy to use.

# Text-to-image with 🍾 diffusers

from diffusers import StableDiffusionPipeline

```
model_id = "runwayml/stable-diffusion-v1-5"
pipeline = StableDiffusionPipeline.from_pretrained(model_id)
pipeline = pipeline.to("cuda")
```

```
image = pipeline("An astronaut riding a tiger").images[0]
image.save("image.png")
```



https://hf.co/docs/diffusers/api/pipelines/stable\_diffusion/overview



### Striving for photorealism

```
from diffusers import DiffusionPipeline
import torch

# prior model
pipe_prior = DiffusionPipeline.from_pretrained(
        "kandinsky-community/kandinsky-2-1-prior", torch_dtype=torch.float16
)
pipe_prior.to("cuda")
```

```
# text-to-image model
t2i_pipe = DiffusionPipeline.from_pretrained(
        "kandinsky-community/kandinsky-2-1", torch_dtype=torch.float16
)
t2i_pipe.to("cuda")
```

```
prompt = "A car exploding into colorful dust"
image_embeds, negative_image_embeds = pipe_prior(prompt,
generator=generator).to_tuple()
image = t2i_pipe(
    prompt, image_embeds=image_embeds, negative_image_embeds=negative_image_embeds
).images[0]
image.save("image.png")
```



https://hf.co/docs/diffusers/main/en/api/pipelines/kandinsky

# Image variations with Stable unCLIP and 🍾 diffusers

```
from diffusers import StableUnCLIPImg2ImgPipeline
from diffusers.utils import load_image
import torch
```

```
pipe = StableUnCLIPImg2ImgPipeline.from_pretrained(
    "stabilityai/stable-diffusion-2-1-unclip",
    torch_dtype=torch.float16,
    variation="fp16"
```

```
init_image = load_image(<image_url>)
images = pipe(init_image, num_images_per_prompt=3).images
```



https://hf.co/docs/diffusers/api/pipelines/stable unclip

# Text-to-video with 🍾 diffusers

```
import torch
import imageio
from diffusers import TextToVideoZeroPipeline
```

```
pipe = TextToVideoZeroPipeline.from_pretrained(
    "runwayml/stable-diffusion-v1-5",
    torch_dtype=torch.float16
```

```
prompt = "A panda is playing guitar on times square"
result = pipe(prompt=prompt).images
result = [(r * 255).astype("uint8") for r in result]
imageio.mimsave("video.gif", result, "GIF", fps=4)
```



https://hf.co/docs/diffusers/api/pipelines/text to video zero

# Community's favorite: ControlNet 🌏

from diffusers import StableDiffusionControlNetPipeline, ControlNetModel

```
controlnet = ControlNetModel.from_pretrained("lllyasviel/sd-controlnet-openpose")
pipe = StableDiffusionControlNetPipeline.from_pretrained(
          "runwayml/stable-diffusion-v1-5", controlnet=controlnet
)
```

```
prompt = "Darth Vader dancing in a desert"
image = pipe(prompt, image=openpose_image).images[0]
```

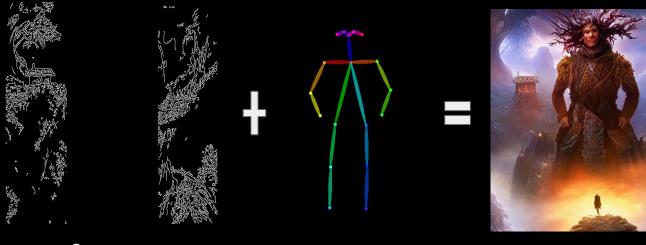
# Community's favorite: ControlNet 🌏

"Darth Vader dancing in a desert"



# Community's favorite: ControlNet 🌏

"a giant standing in a fantasy landscape, best quality"



Canny map

Pose

Final image



"Darth Vader dancing in a desert"





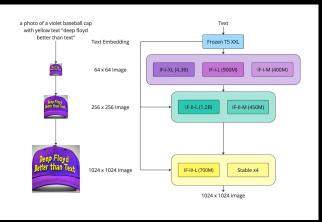
https://hf.co/docs/diffusers/main/en/api/pipelines/text to video zero

# You also asked for models that can spell characters well :)



# Fresh off the press - IF

### Running a 43.2 GB system in a free-tier Colab Notebook (T4 GPU)









Taken from https://hf.co/DeepFloyd/IF-I-XL-v1.0

https://hf.co/blog/if



"Solution of the series of the go-to library for state-of-the-art pretrained diffusion models for generating images, audio, and even 3D structures of molecules. Whether you're looking for a simple inference solution or want to train your own diffusion model, Solution of the pretrained with a modular toolbox that supports both. Our library is designed with a focus on usability over performance, simple over easy, and customizability over abstractions." - <u>https://hf.co/docs/diffusers</u>



Various pipelines exploration:

- Image translation (think of CycleGAN like stuff)
- Text to video generation
- Latent space manipulation
- Image editing with human-readable instructions
- Semantic guidance
- and more (including AUDIO pipelines)!

https://hf.co/docs/diffusers/main/en/api/pipelines



Various pipelines exploration:

- Image translation (think of CycleGAN like stuff)
- Text to video generation
- Latent space manipulation
- Image editing with human-readable instructions
- Semantic guidance
- and more (including AUDIO pipelines)!







### Swapping components of a pipeline for rapid experimentation:

import torch
from diffusers import StableDiffusionPipeline, UniPCMultistepScheduler

```
pipe = StableDiffusionPipeline.from_pretrained(
    "runwayml/stable-diffusion-v1-5",
    torch_dtype=torch.float16
```

pipe.scheduler = UniPCMultistepScheduler.from\_config(pipe.scheduler.config) \_\_\_\_\_\_

prompt = "A panda is playing guitar on times square"
result = pipe(prompt=prompt).images

https://hf.co/docs/diffusers/using-diffusers/schedulers

New

scheduler



### Swapping components of a pipeline for rapid experimentation:

```
import torch
from diffusers import StableDiffusionPipeline, UNet2DConditionModel
unet = UNet2DConditionModel.from_pretrained(
    "valhalla/sd-pokemon-model",
    subfolder="unet",
    torch_dtype=torch.float16
)
pipe = StableDiffusionPipeline.from_pretrained(
    "CompVis/stable-diffusion-v1-4",
    Inet=unet,
    torch_dtype=torch.float16
)
prompt = "cute Sundar Pichai character"
```

```
result = pipe(prompt=prompt).images
```

https://hf.co/docs/diffusers/using-diffusers/loading



### "cute Sundar Pichai character"



Exploring 🍾 diffusers

### Train your own models 🔥

community
controlnet
custom_diffusion
dreambooth
inference
instruct_pix2pix
research_projects
rl
text_to_image
textual_inversion
unconditional_image_generation

https://github.com/huggingface/diffusers/tree/main/examples/

Training for unconditional generation:



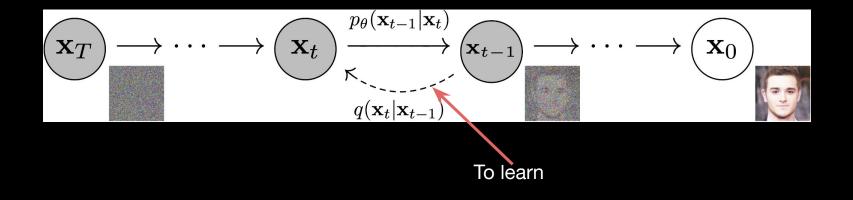






Sample dataset

Training for unconditional generation:

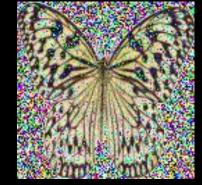


### We add noise to an image according to a <u>noise schedule</u>:

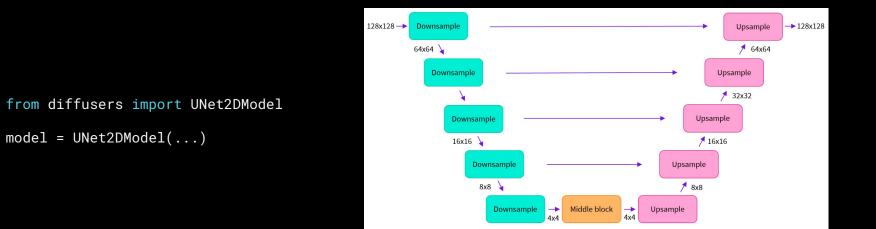
noise\_scheduler = DDPMScheduler(num\_train\_timesteps=1000)

```
noise = torch.randn(sample_image.shape)
timesteps = torch.LongTensor([50])
```

noisy\_image = noise\_scheduler.add\_noise(sample\_image, noise, timesteps) noisy\_image = ((noisy\_image.permute(0, 2, 3, 1) + 1.0) \* 127.5) Image.fromarray(noisy\_image.type(torch.uint8).numpy()[0])



We need a model (neural net) to predict the less noisy image:



### A minimal training loop:

```
for epoch in range(epochs):
    for clean_image_batch in dataset:
        # Sample noise to add to the images.
        noise = torch.randn(clean_image_batch.shape).to(clean_image_batch)
        bs = clean_image_batch.shape[0]
        # Sample a random timestep for each image.
        timesteps = torch.randint(0, noise_scheduler.num_train_timesteps, (bs,))
        # Add noise to the clean images according to the noise magnitude at
        # each timestep (this is the forward diffusion process).
```

```
noisy_images = noise_scheduler.add_noise(clean_image_batch, noise, timesteps)
```

```
# Predict the noise residual
noise_pred = model(noisy_images, timesteps, return_dict=False)[0]
loss = F.mse_loss(noise_pred, noise)
```

```
# Backprop.
loss.backward()
optimizer.step()
optimizer.zero_grad()
```

And voila!



Full notebook: https://github.com/huggingface/notebooks/blob/main/diffusers/training\_example.ipynb

Training a text-conditioned latent space diffusion model:

• The dataset will have image-prompt pairs:

image (image)	text (string)
	"a drawing of a green pokemon with red eyes"
	"a green and yellow toy with a red nose"
	"a red and white ball with an angry look on its face"
	"a cartoon ball with a smile on it's face"
53	"a bunch of balls with faces drawn on them"

#### https://hf.co/datasets/lambdalabs/pokemon-blip-captions

Training a text-conditioned latent space diffusion model:

- We need ways to:
  - Embed the images
  - Embed the prompts
  - Use a UNet to pass BOTH image and text embeddings for denoising

### A minimal training loop:

```
for epoch in range(epochs):
```

```
for images, prompts in dataset:
```

# Convert images to latent space

latents = vae.encode(batch["pixel\_values"]).latent\_dist.sample()

```
# Sample noise to add to the images.
noise = torch.randn_like(latents)
bs = noise.shape[0]
```

# Sample a random timestep for each image.

```
timesteps = torch.randint(0, noise_scheduler.num_train_timesteps, (bs,))
```

# Add noise to the image latents according to the noise magnitude at each timestep

```
# (this is the forward diffusion process).
```

noisy\_images = noise\_scheduler.add\_noise(latents, noise, timesteps)

### A minimal training loop:

```
for epoch in range(epochs):
    for images, prompts in dataset:
        # Convert images to latent space
        latents = vae.encode(batch["pixel_values"]).latent_dist.sample()
```

```
# Sample noise to add to the images.
noise = torch.randn_like(latents)
bs = noise.shape[0]
```

```
# Sample a random timestep for each image.
```

```
timesteps = torch.randint(0, noise_scheduler.num_train_timesteps, (bs,))
```

# Add noise to the image latents according to the noise magnitude at each timestep # (this is the forward diffusion process).

noisy\_images = noise\_scheduler.add\_noise(latents, noise, timesteps)

### A minimal training loop:

for epoch in range(epochs):

```
for images, prompts in dataset:
```

•••

```
# Compute text embeddings.
text_embeddings = text_encoder(prompts)[0]
```

#### # Predict the noise residual

```
model_pred = unet(noisy_latents, timesteps, text_embeddings).sample
loss = F.mse_loss(model_pred, noise)
```

# Backprop. loss.backward() optimizer.step() optimizer.zero\_grad()

### A minimal training loop:

for epoch in range(epochs):

for images, prompts in dataset:

•••

```
# Compute text embeddings.
```

```
text_embeddings = text_encoder(prompts)[0]
```

```
# Predict the noise residual
```

model\_pred = unet(noisy\_latents, timesteps, text\_embeddings).sample
loss = F.mse\_loss(model\_pred, noise)

# Backprop.

loss.backward()
optimizer.step()

optimizer.zero\_grad()

And voila!



"cute Sundar Pichai character"

Full example: <u>https://github.com/huggingface/diffusers/blob/main/examples/text\_to\_image</u>

Prediction targets can be configured:

```
if noise_scheduler.config.prediction_type == "epsilon":
    target = noise
elif noise_scheduler.config.prediction_type == "v_prediction":
    target = noise_scheduler.get_velocity(latents, noise, timesteps)
```

loss = F.mse\_loss(model\_pred, target)

There many more features in our training examples:

- Faster convergence with Min-SNR
- Offset noise for learning better contrast and brightness
- Noise perturbation
- Qualitative validation

# Other good-to-have features

- Support for distributed training with 🤗 accelerate
- Memory optimization:
  - Easy FP16 training
  - Memory-efficient attention
  - Attention slicing
  - VAE tiling
  - LoRA for parameter-efficient fine-tuning

Docs: https://huggingface.co/docs/diffusers/main/en/optimization/fp16

### Some implementations for reference

The following works are built on top of 📏 diffusers that perform training:

- Tune-A-Video: One-Shot Tuning of Image Diffusion Models for Text-to-Video Generation, Wu et al., 2022.
- Training Diffusion Models with Reinforcement Learning, Black et al., 2023.
- Instruction-tuning Stable Diffusion, Paul et al., 2023.

### Inference-time optimizations are also easy

- Training-free improvements to Diffusion systems:
  - Attend and Excite
  - Zero-shot Image Translation
  - Semantic Guidance
- All of these are subclassed from DiffusionPipeline.
- Refer to the source code of these pipelines to know more.
- Community pipelines reference:

https://hf.co/docs/diffusers/main/en/using-diffusers/contribute\_pipeline





### SCAN ME

IF prompt: A cute panda standing amidst a mountain and holding a placard saying "Thank you!"